


DOMIZIANO SCARCELLI

Software Engineer

 18/01/2000

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SUMMARY

Passionate **Software Engineer** specializing in **Deep Learning**, with a strong interest in **Web Development** and **Cloud Computing**. Committed to continuous learning and driven by the desire to explore new technologies and ideas.

SKILLS

Languages: Python, Typescript, Java, HTML, CSS, SQL, Swift.

Technologies: Git, Docker, AWS, PySpark, PyTorch, React, Express, Prisma, Tailwind, React Native, Terraform.

EDUCATION

9/2022 - 3/2025 **Master's Degree in Computer Science (in English)** University of Rome La Sapienza
Current GPA: 29.3/30

9/2018 - 3/2022 **Bachelor's Degree in Computer Science** University of Rome La Sapienza
Mark: 104 / 110

SELECTED PROJECTS

Deep Learning **Multi Latent Autoregressive Source Separation** github.com/DomizianoScarcelli/mlss
Extended the method proposed in the **Latent Autoregressive Source Separation** paper by Postolache et al., applying **belief propagation** over a factor graph and a **probabilistic extractor**. This allowed separation of multiple sources with reduced memory complexity.

Deep Learning **Multimodal Sentiment Analysis** github.com/DomizianoScarcelli/multimodal-advertisement-sentiment-analysis
Developed a **multimodal** deep learning model to perform **sentiment analysis** by integrating data from multiple sources. The model analyzes **facial expressions**, **voice tonality**, and **Photoplethysmogram (PPG) signals**, which are extracted from video using **remote photoplethysmography (rPPG)**, to effectively assess emotional responses.

Deep Learning **Skin Lesion Classification** github.com/DomizianoScarcelli/skin-lesion-classification
Built models for classifying 7 skin lesion types from the **HAM10K** dataset using **PyTorch**, **StyleGAN** for synthetic data, and **SAM** for image segmentation. Used **CNNs** and **ViTs** for classification. Re-implemented and optimized paper solutions.

Big Data **Spotify Million Playlist Challenge** github.com/DomizianoScarcelli/spotify-recommender
Implemented and compared three recommender systems using **PySpark** on a dataset of 100K playlists and 600K songs. Re-implemented the 2nd place solution from the challenge, converting it from TensorFlow to **PyTorch** and using **Petastorm** for data loading.

Cloud Computing **VoiceFork** github.com/DomizianoScarcelli/voicefork
Built a mobile app clone of **TheFork** using **React Native** for frontend and a microservice structure with Express and FastAPI as backend, deployed on **AWS** with **Docker**, **ECS** with **Fargate**, and **Terraform** as IaC. Tested scalability with **k6**.

EXPERIENCE

4/2022 - 5/2024 **Private Lessons** Autonomous
• Provided private lessons on Python, **SQL**, and **Database Design** to both University and High School students.

9/2021 - 3/2022 **Internship at Gamification Lab** Gamification Lab, La Sapienza
• Worked for 3 months in a **team of 4 people** for the development of an **Android Application** called **Generocity** that allows the users to find a parking spot.
• My job was to **design** and **code** some parts of the UI, interacting also with a team member on the **backend** to integrate it with the frontend. All the work was done inside **Android Studio** using **Java**.

LANGUAGES

English - B2, Italian - native

SELECTED COURSES

Deep Learning and Applied AI - 30L/30, Big Data - 30L/30, Distributed Systems - 30/30